

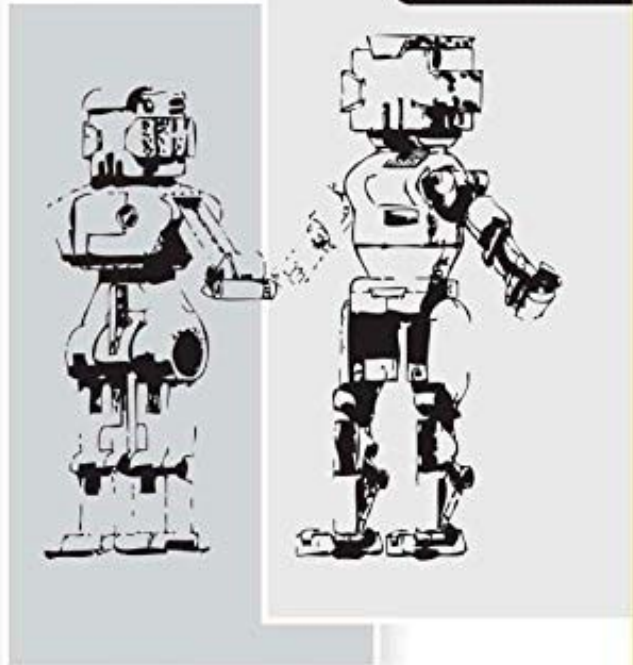
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Introduction to
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Lecture 3

Robot Kinematics

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5

Transformations

6

Kinematics

Recap

- Kinematic chain: Links and joints
- DOF: Parameters-constraints
- Position: Simple (like good friend in the hostel)
- Orientation: Confusing and **SERIOUS** attention to be paid

Denavit and Hartenberg (DH) Parameters—Frame Allotment

- Serial chain
- Two links connected by revolute joint, or
- Two links connected by prismatic joint

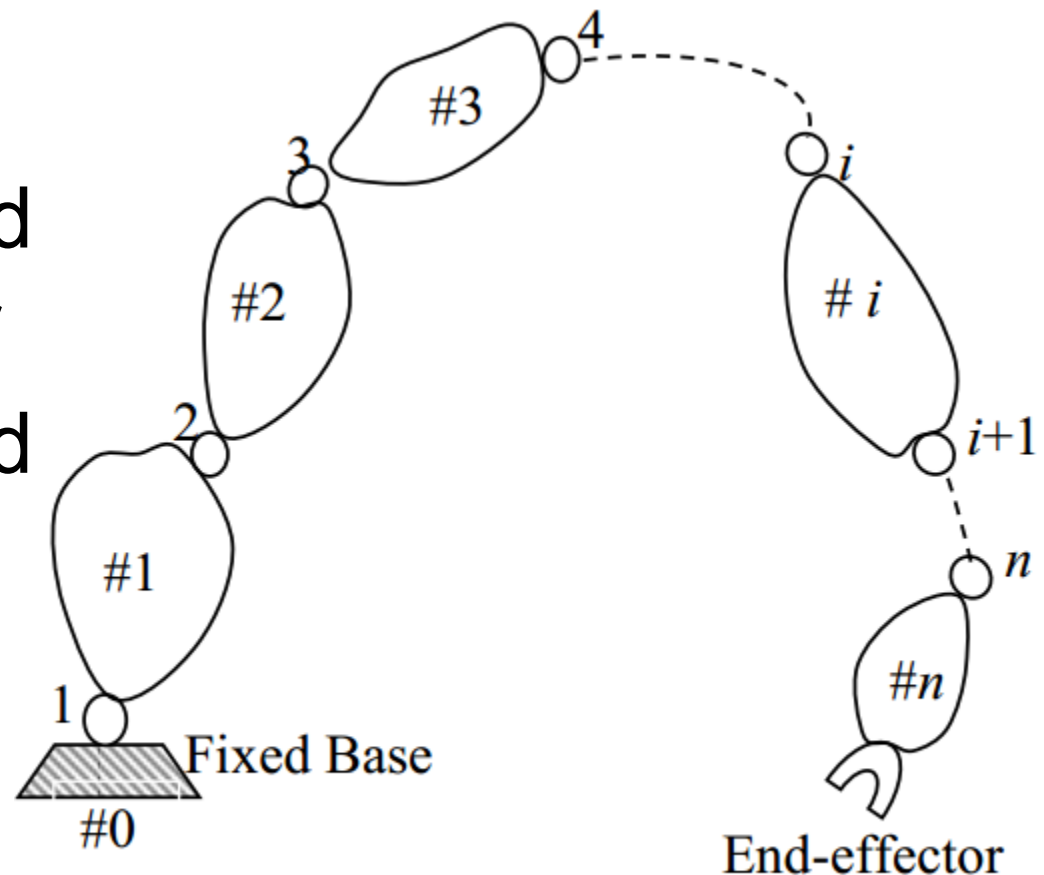
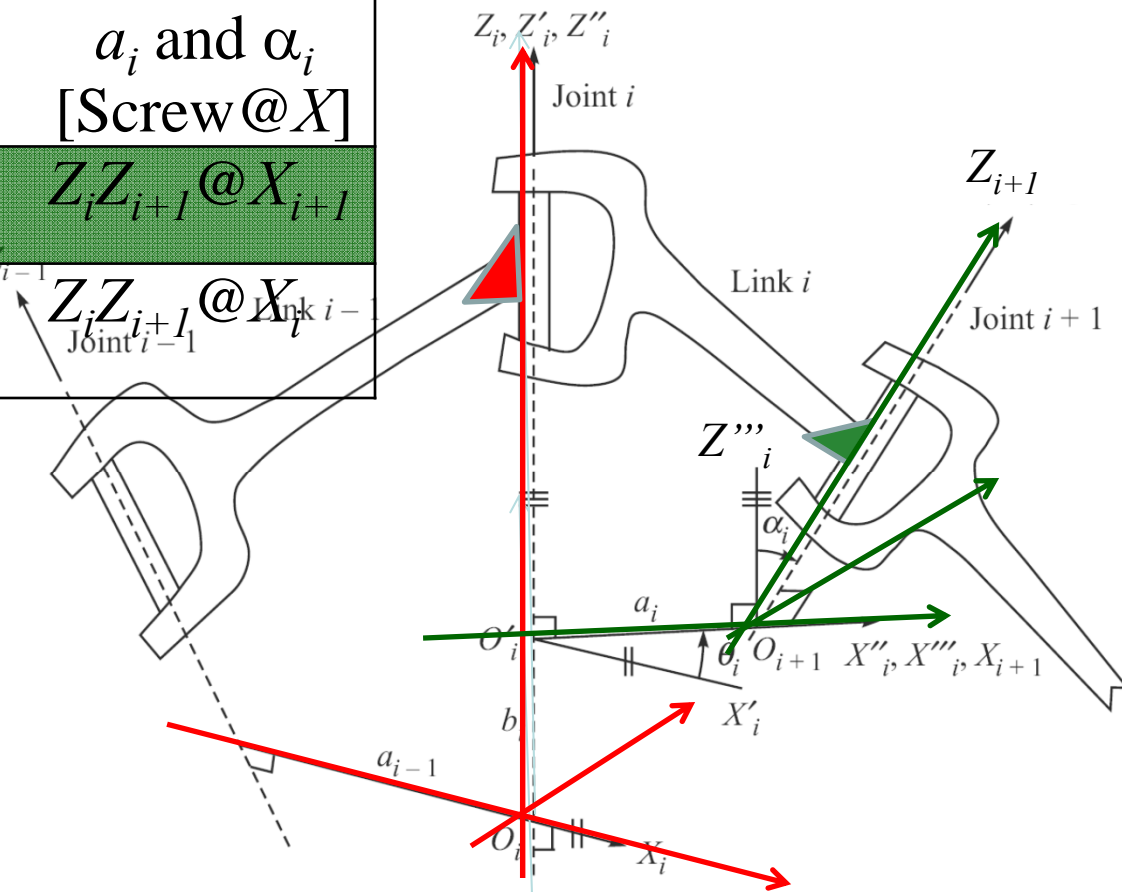


Fig. 5.27 Serial manipulator

- Joint axis i : Link $i-1$ + link i
- Link i : Fixed to **frame $i+1$** (Saha) / **frame i** (Craig)

DH	Variables b_i and θ_i [Screw@Z]	Constants a_i and α_i [Screw@X]
Saha	$X_i X_{i+1} @ Z_i$	$Z_i Z_{i+1} @ X_{i+1}$
Craig	$X_{i-1} X_i @ Z_i$	$Z_i Z_{i+1} @ X_{i-1}$

(a) The i th joint is revolute

Revolute Joint

- DH@Z (Variable)
 - Joint offset (b)
 - Joint angle (θ)

- DH@X (Const.)
 - Link length (a)
 - Twist angle (α)

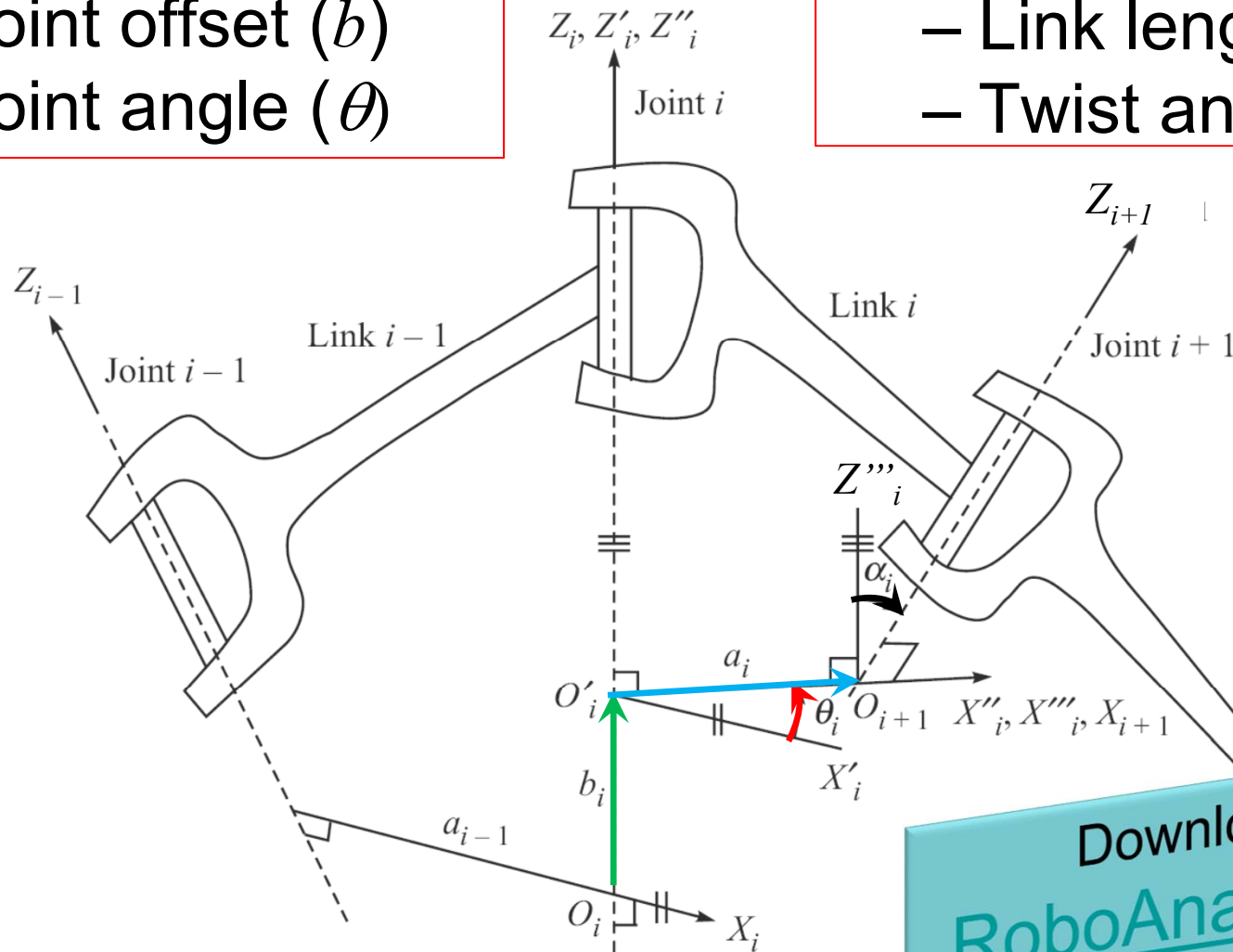


Fig. 5.28 (a) The i th joint is revolute

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Mathematically

- Translation along Z_i

$$\mathbf{T}_b = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & b_i \\ 0 & 0 & 0 & 1 \end{bmatrix} \dots (5.49a)$$

- Rotation about Z_i

$$\mathbf{T}_\theta = \begin{bmatrix} C\theta_i & -S\theta_i & 0 & 0 \\ S\theta_i & C\theta_i & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \dots (5.49b)$$

- Translation along X_{i+1}

$$\mathbf{T}_a = \begin{bmatrix} 1 & 0 & 0 & a_i \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \dots (5.49c)$$

- Rotation about X_{i+1}

$$\mathbf{T}_\alpha = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & C\alpha_i & -S\alpha_i & 0 \\ 0 & S\alpha_i & C\alpha_i & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \dots (5.49d)$$

- Total transformation from Frame i to Frame $i+1$

$$\mathbf{T}_i = \mathbf{T}_b \mathbf{T}_\theta \mathbf{T}_a \mathbf{T}_\alpha \quad \dots (5.50a)$$

$$\mathbf{T}_i = \begin{bmatrix} \text{Rotation Matrix} & \text{Position} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

... (5.50b)

Three-link Planar Arm

- DH-parameters

Link	b_i	θ_i	a_i	α_i
1	Fill-up the DH parameters			
2				
3				

- Frame transformations (Homogeneous)

$$\mathbf{T}_i = \begin{bmatrix} \text{Fill-up with the elements} \\ 0 & 0 & 0 & 1 \end{bmatrix}, \text{ for } i=1,2,3$$

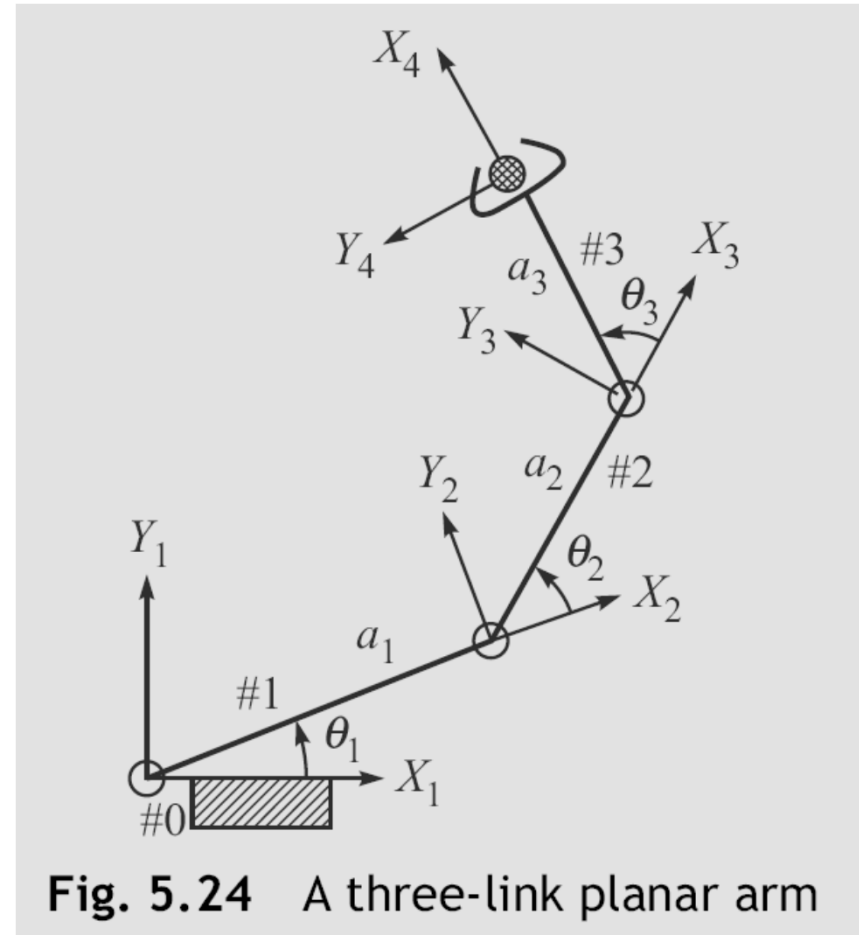


Fig. 5.24 A three-link planar arm

Forward and Inverse Kinematics

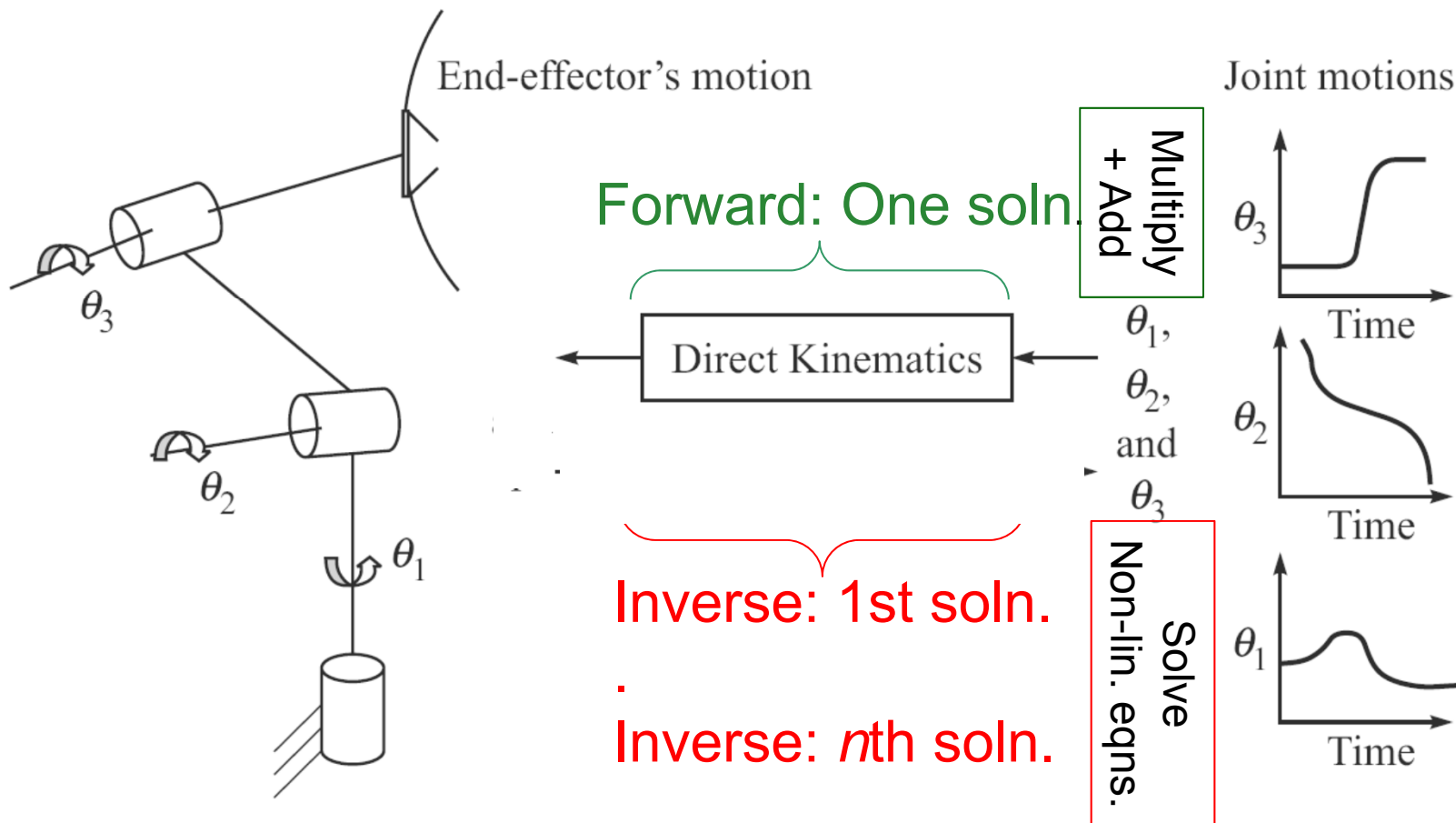


Fig. 6.1 Forward and inverse kinematics

Overall Transformation for Three-link Arm

$$\mathbf{T} = \mathbf{T}_1 \mathbf{T}_2 \mathbf{T}_3$$

$$\mathbf{T} = \begin{bmatrix} C\theta_{123} & -S\theta_{123} & 0 & a_1 C\theta_1 + a_2 C\theta_{12} + a_3 C\theta_{123} \\ S\theta_{123} & C\theta_{123} & 0 & a_1 S\theta_1 + a_2 S\theta_{12} + a_3 S\theta_{123} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

DH Parameters of Articulated Arm

Link	b_i	θ_i	a_i	α_i
1	0	θ_1 (JV)	0	$-\pi/2$
2	0	θ_2 (JV)	a_2	0
3	0	θ_3 (JV)	a_3	0

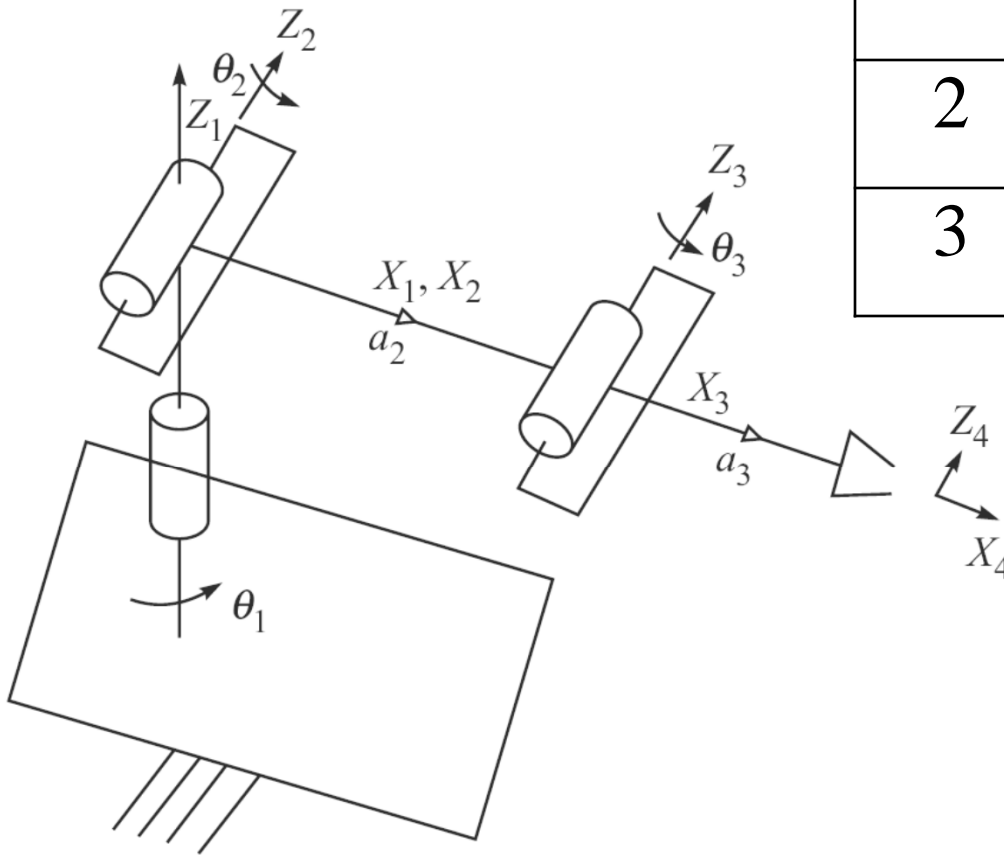


Fig. 5.29 An articulated arm

Matrices for Articulated Arm

$$\mathbf{T}_1 = \begin{bmatrix} c_1 & 0 & -s_1 & 0 \\ s_1 & 0 & c_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \mathbf{T}_2 \equiv \begin{bmatrix} c_2 & -s_2 & 0 & a_2 c_2 \\ s_2 & c_2 & 0 & a_2 s_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{T}_3 \equiv \begin{bmatrix} c_3 & -s_3 & 0 & a_3 c_3 \\ s_3 & c_3 & 0 & a_3 s_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$$\mathbf{T} \equiv \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & -s_1 & c_1 (a_2 c_2 + a_3 c_{23}) \\ s_1 c_{23} & -s_1 s_{23} & c_1 & s_1 (a_2 c_2 + a_3 c_{23}) \\ -s_{23} & -c_{23} & 0 & -(a_2 s_2 + a_3 s_{23}) \\ 0 & 0 & 0 & 1 \end{bmatrix} \dots (6.11)$$

Inverse Kinematics

- Unlike Forward Kinematics, general solutions are not possible.
- Several architectures are to be solved differently.

Two-link Arm

$$p_x = a_1 c_1 + a_2 c_{12}$$

$$p_y = a_1 s_1 + a_2 s_{12}$$

$$c_2 = \frac{p_x^2 + p_y^2 - a_1^2 - a_2^2}{2 a_1 a_2}$$

$$s_2 = \pm \sqrt{1 - c_2^2}$$

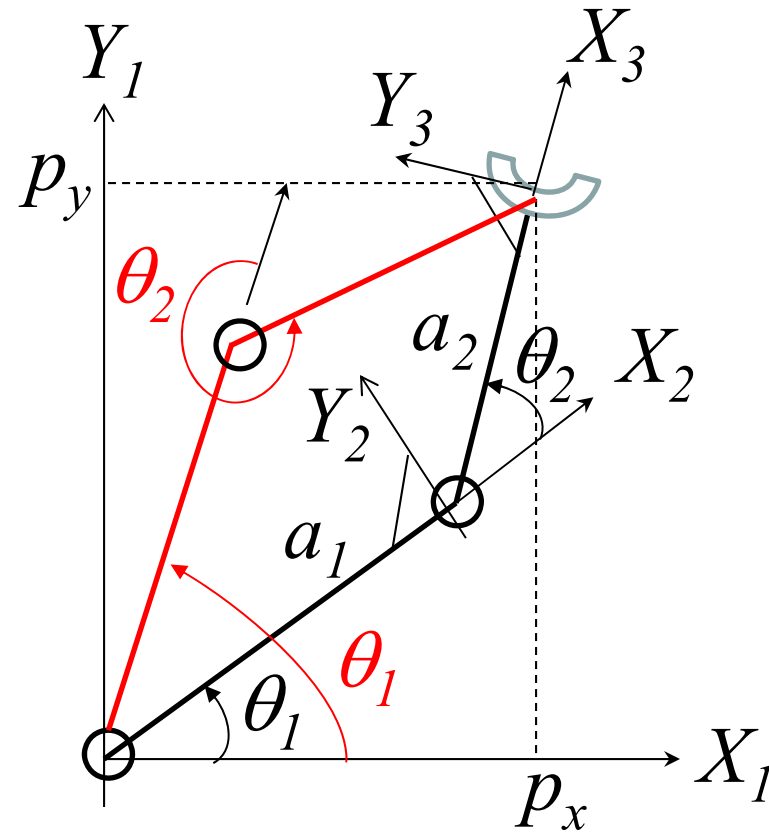
$$\theta_2 = \text{atan2}(s_2, c_2)$$

$$s_1 = \frac{(a_1 + a_2 c_2) p_y - a_2 s_2 p_x}{\Delta}$$

$$c_1 = \frac{(a_1 + a_2 c_2) p_x + a_2 s_2 p_y}{\Delta}$$

$$\Delta \equiv a_1^2 + a_2^2 + 2 a_1 a_2 c_2 = p_x^2 + p_y^2$$

$$\theta_1 = \text{atan2}(s_1, c_1)$$



RoboAnalyzer

Inverse Kinematics of 3-DOF RRR Arm

$$\varphi = \theta_1 + \theta_2 + \theta_3 \dots (6.18a)$$

$$p_x = a_1 c_1 + a_2 c_{12} + a_3 c_{123} \dots (6.18b)$$

$$p_y = a_1 s_1 + a_2 s_{12} + a_3 s_{123} \dots (6.18c)$$

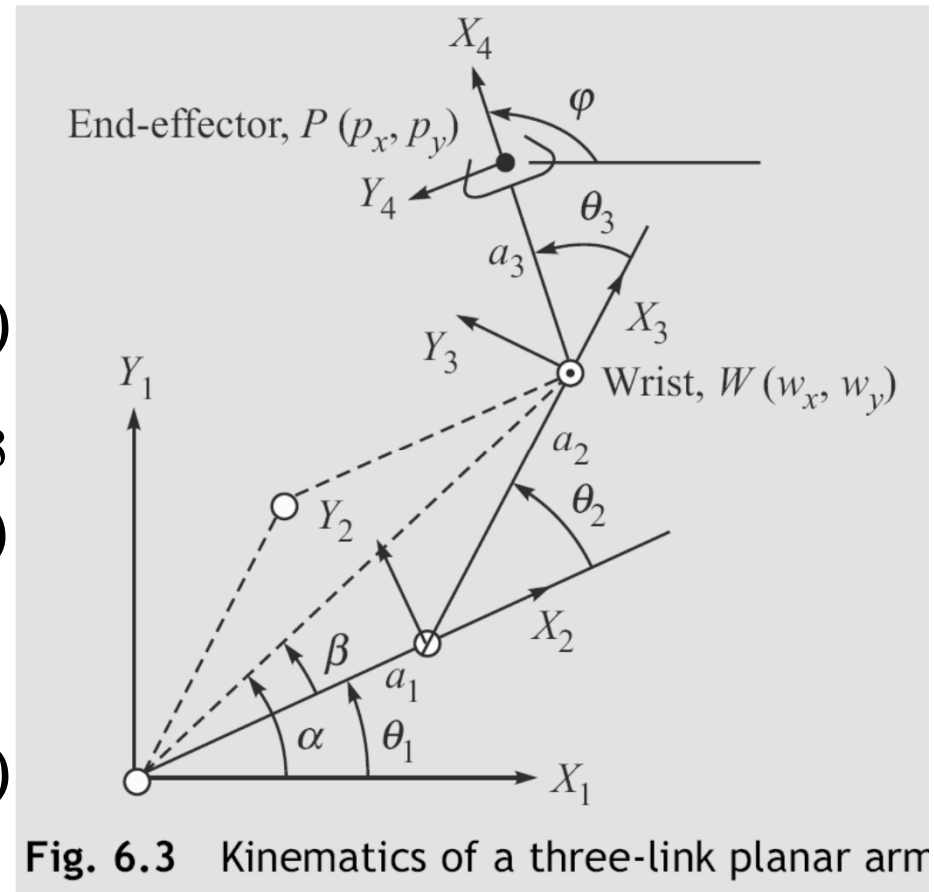


Fig. 6.3 Kinematics of a three-link planar arm

$$w_x = p_x - a_3 c \varphi = a_1 c_1 + a_2 c_{12} \dots (6.19a)$$

$$w_y = p_y - a_3 s \varphi = a_1 s_1 + a_2 s_{12} \dots (6.19b)$$

$$w_x^2 + w_y^2 = a_1^2 + a_2^2 + 2 a_1 a_2 c_2 \quad \dots (6.20a)$$

$$c_2 = \frac{w_x^2 + w_y^2 - a_1^2 - a_2^2}{2 a_1 a_2} \quad s_2 = \pm \sqrt{1 - c_2^2} \quad \dots (6.20b,c)$$

$$\theta_2 = \text{atan2}(s_2, c_2) \quad \dots (6.21)$$

$$w_x = (a_1 + a_2 c_2) c_1 - a_2 s_1 s_2 \quad \dots (6.22a)$$

$$w_y = (a_1 + a_2 c_2) s_1 + a_2 c_1 s_2 \quad \dots (6.22b)$$

$$s_1 = \frac{(a_1 + a_2 c_2) w_y - a_2 s_2 w_x}{\Delta} \quad c_1 = \frac{(a_1 + a_2 c_2) w_x + a_2 s_2 w_y}{\Delta} \quad \dots (6.23a,b)$$

$$\Delta \equiv a_1^2 + a_2^2 + 2 a_1 a_2 c_2 = w_x^2 + w_y^2$$

$$\theta_1 = \text{atan2}(s_1, c_1) \quad \dots (6.23c)$$

$$\theta_3 = \varphi - \theta_1 - \theta_2 \quad \dots (6.24)$$

Numerical Example

- An RRR planar arm (Example 6.15). Input

$$\mathbf{T} \equiv \begin{bmatrix} \text{Rotation Matrix} & \text{Origin of end-effector frame} & 4.23 \\ 0 & 0 & 0 & 1 & 1.86 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

where $\phi = 60^\circ$, and $a_1 = a_2 = 2$ units, and $a_3 = 1$ unit.

Do it yourself → Verify using [RoboAnalyzer](#)

Using eqs. (6.13b-c),

$$c_2 = 0.866, \text{ and } s_2 = 0.5,$$

$$\theta_2 = 30^\circ$$

Next, from eqs. (6.16a-b),

$$s_1 = 0, \text{ and } c_1 = 0.866.$$

$$\theta_1 = 0^\circ.$$

Finally, from eq. (6.17) ,

$$\theta_3 = 30^\circ.$$

Therefore

$$\theta_1 = 0^\circ \theta_2 = 30^\circ, \text{ and } \theta_3 = 30^\circ$$

...(6.30b)

The positive values of s_2 was used in evaluating $\theta_2 = 30^\circ$.

The use of negative value would result in :

$$\theta_1 = 30^\circ \theta_2 = -30^\circ, \text{ and } \theta_3 = 60^\circ$$

...(6.30c)

MATLAB
program

Extra Reading: Watch

- Forward and Inverse Kinematics: Watch 3/3 of IGNOU Lectures [29min]

<https://www.youtube.com/watch?v=duKD8cvtBTI>

- For more clarity: Watch 12 of Addis Ababa Lectures [77 min]

[\[https://www.youtube.com/watch?v=NXWzk1toze4\]](https://www.youtube.com/watch?v=NXWzk1toze4)

- Robotics (13 of Addis Ababa Lectures): Inverse Kinematics [82 min]

<https://www.youtube.com/watch?v=uIP3YiJLiEM>

Velocity Analysis

Jacobian maps joint rates into end-effector's velocities. It depends on the manipulator configuration.

$$\text{twist of end-effector : } \mathbf{t}_e \equiv \begin{bmatrix} \boldsymbol{\omega}_e \\ \mathbf{v}_e \end{bmatrix}; \text{ Joint rates : } \dot{\boldsymbol{\theta}} = \begin{bmatrix} \dot{\theta}_1 \\ \vdots \\ \dot{\theta}_n \end{bmatrix}$$

$$\mathbf{t}_e = \mathbf{J}\dot{\boldsymbol{\theta}} \quad \text{where } \mathbf{J} = [\mathbf{j}_1 \quad \mathbf{j}_2 \quad \cdots \quad \mathbf{j}_n] \text{ and}$$

$$\mathbf{J} = \begin{bmatrix} \mathbf{e}_1 & \mathbf{e}_2 & \cdots & \mathbf{e}_n \\ \mathbf{e}_1 \times \mathbf{a}_{1e} & \mathbf{e}_2 \times \mathbf{a}_{2e} & \cdots & \mathbf{e}_n \times \mathbf{a}_{ne} \end{bmatrix} \quad \dots (6.86)$$

$$\mathbf{j}_i \equiv \begin{bmatrix} \mathbf{e}_i \\ \mathbf{e}_i \times \mathbf{a}_{ie} \end{bmatrix}, \text{ if Joint } i \text{ is revolute} \quad \mathbf{j}_i \equiv \begin{bmatrix} \mathbf{0} \\ \mathbf{e}_i \times \mathbf{a}_{ie} \end{bmatrix}, \text{ if Joint } i \text{ is prismatic}$$

Jacobian of a 2-link Planar Arm

$$\mathbf{J} = \begin{bmatrix} \mathbf{e}_1 \times \mathbf{a}_{1e} & \mathbf{e}_2 \times \mathbf{a}_{2e} \end{bmatrix}$$

$$\text{where } \mathbf{e}_1 \equiv \mathbf{e}_2 \equiv [0 \quad 0 \quad 1]^T$$

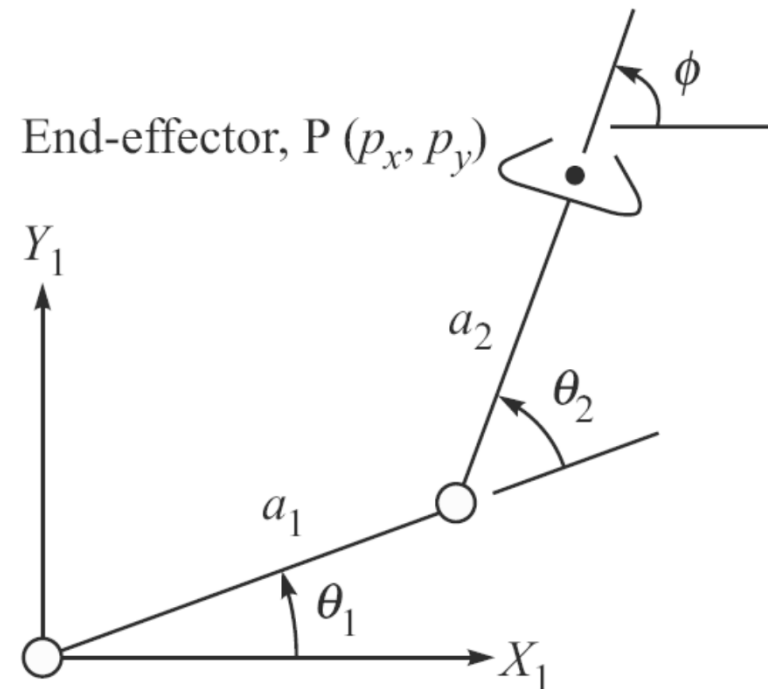
$$\mathbf{a}_{1e} \equiv \mathbf{a}_1 + \mathbf{a}_2$$

$$\equiv [a_1 c_1 + a_2 c_{12} \quad a_1 s_1 + a_2 s_{12} \quad 0]^T$$

$$\mathbf{a}_{2e} \equiv \mathbf{a}_2$$

$$\equiv [a_2 c_{12} \quad a_2 s_{12} \quad 0]^T$$

$$\text{Hence, } \mathbf{J} = \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \end{bmatrix}$$



Example: Singularity of 2-link RR Arm

$$\mathbf{J} \equiv \begin{bmatrix} -a_1 s_1 - a_2 s_{12} & -a_2 s_{12} \\ a_1 c_1 + a_2 c_{12} & a_2 c_{12} \end{bmatrix} \quad \theta_2 = 0 \text{ or } \pi$$

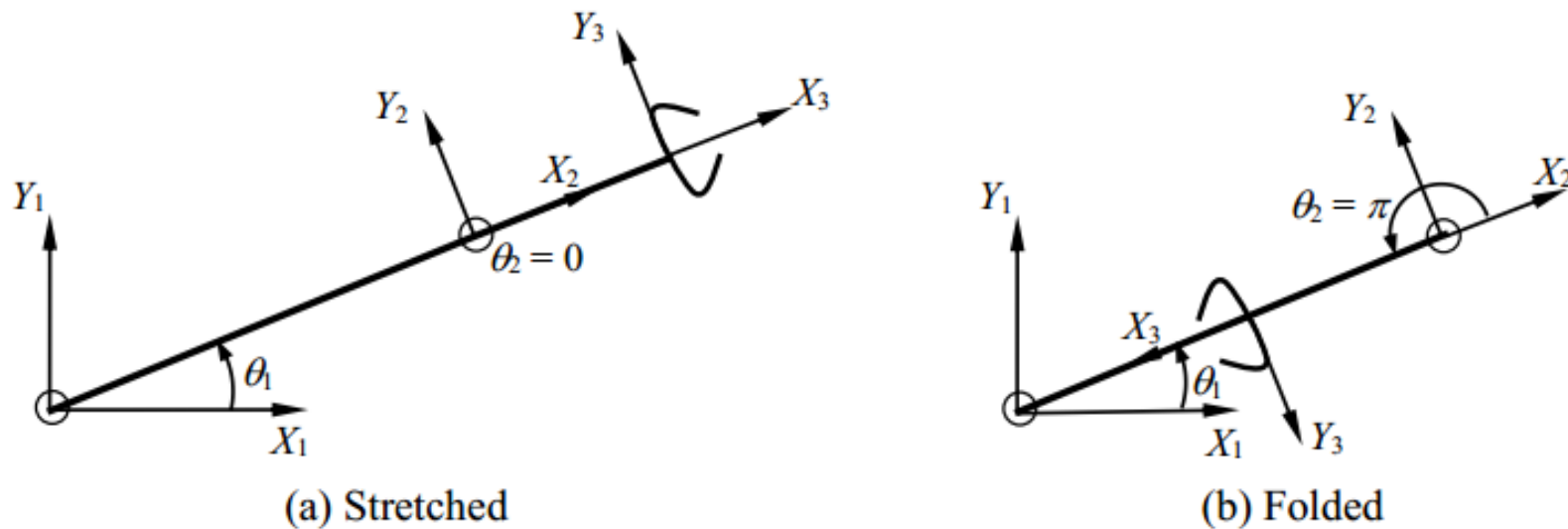


Figure 7.9 Singular configurations of a two-link planar arm

Summary

- Forward Kinematics
- Inverse kinematics
 - A spatial 6-DOF wrist-portioned has 8 solutions
- Velocity and Jacobian

THANK YOU

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